## Adding to Get

Players 2
Game can be adapted to play individually

## Materials

- Adding to Get $\qquad$ game board
- 13 colored counters for each player. Each player needs a different color.
- Paper clip and pencil to use as a"spinner"

How to play

1. Player one spins to determine the starting number (first addend).
2. Player one determines the number to add to the first addend to get the goal sum and places a counter on that number on the game board. For example, for the Adding to Get 40 game, player one spins a 37 and determines that 3 is added to 37 to get 40. Player one then places a counter on the number 3.
3. The next player spins, determines the number to add to the first addend and places a counter on the answer.
4. If a number is already covered, then that player's turn ends without placing a counter on the board and play moves to the next player.
5. Players take turns until one player has 3 counters in a row horizontally, vertically, or diagonally.


## Adding to Get 60

| 1 | 8 | 7 | 4 | 9 |
| :---: | :---: | :---: | :---: | :---: |
| 3 | 10 | 6 | 2 | 7 |
| 5 | 4 | 8 | 1 | 4 |
| 9 | 8 | 5 | 3 | 6 |
| 7 | 6 | 2 | 9 | 10 |



